



# WendyOS

Swift for Embedded Linux

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# What is WendyOS?



## Linux distro for embedded devices

Run Swift apps on Raspberry Pi / Jetson  
OTA updates & Fleet management  
Cloud & Local Observability



## Usage

```
$ brew install wendylabsinc/tap/wendy  
$ wendy os install  
$ wendy run
```



# Our Vision

IoT & Robotics will grow explosively



Already everywhere



Development is slow



Security issues rampant

# Agenda

1

The Goals



2

Architecture



3

Filling missing pieces



4

Future directions



# The Goals

Make Embedded Development easy



## Fast Iteration

Quick feedback loops for development



## Secure

Built-in security best practices



## Scalable

From prototype to production fleet

# Leverage the Swift Ecosystem



Observability

**swift-otel**



API Surface

**grpc-swift**



App Isolation

**swift-container-plugin**



Interactive CLI

**Tuist/Noora**



Remote Debugging

**LLDB + VSCode**



Process Mgmt

**Swift Subprocess**



SDK Generation

**Swift SDK Generator**



Security

**Swift-Certificates**

# Architecture



# Wendy Agent

Centerpiece of the system



**gRPC-Swift Server**

mTLS secured communication



**Container Registry API**

Efficient image management



**OTel Proxy**

Broadcast to CLI & Cloud



**D-Bus & Bluez**

WiFi, Bluetooth config



[github.com/wendylabsinc/wendy-agent](https://github.com/wendylabsinc/wendy-agent)

# Wendy Agent - gRPC

## Separate services for capabilities

Devices without BLE don't expose BLE APIs



Container



BLE



Network



OTel



## gRPC Streams for log tailing

Real-time streaming of container logs and metrics

# Container Registry



HTTP API → containerd

Registry maps cleanly to ContainerD APIs



Built with Hummingbird

Using OpenAPI generator. Had to create spec (it was missing!)

# Start Container



UNIX sockets for logs → SwiftNIO → OpenTelemetry

# OTel Proxy

Hummingbird & gRPC



Logs



Metrics



Traces

Distribution



CLI

During debugging



Cloud

If provisioned

# CLI



## gRPC & BLE Client

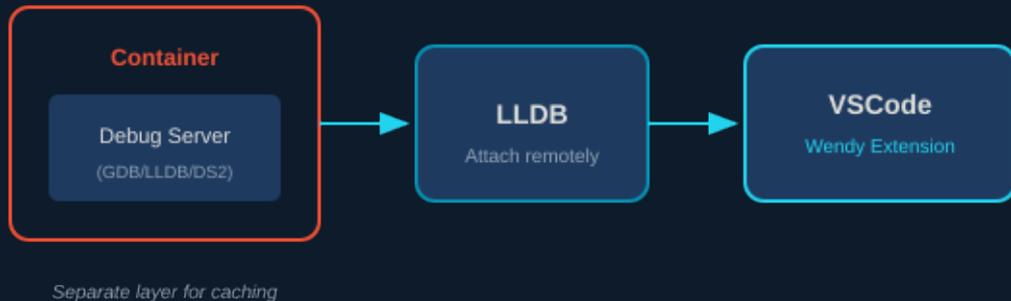
Remotely control and setup your device over network or Bluetooth



## Build System

swift-container-plugin for Swift, buildkit for Dockerfiles

# Remote Debugging



- Installs Debug Server as separate layer (better caching)
- Wendy VSCode Extension handles setup automatically

# PRs Made

Contributing back to the ecosystem

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## SwiftNIO Windows support

SSL, gRPC, HTTP, NIOExtras



## DNSClient Windows

Cross-platform networking



## Tuist/Noora improvements

Plus Windows support



## MLX-Swift on Linux

SwiftPM support



# Future Directions



## Swift SDK Generation

Based on container environment,  
build against C/C++ deps

## Microcontrollers

OTA Updates, Remote GDB  
Debugging

## High-Level Networking

BLE, LoRa, Distributed Actors,  
Embedded Swift

# Thank you!



Let's chat in the break!

